



JOHN HALL MEMORIAL SENIOR FESTIVAL

1. NATURE OF TOURNAMENT

This festival is a fundraiser in support of the charity of John Hall's family choice as well as the Pierrefonds Soccer Club. There will be the following division

- Competitive (male and female)
- Recreational (male and female)
- Coed teams

The Festival Management Committee will review all team applications and, at its sole discretion, will determine the acceptance of a team application. Please note the committee's decision is final.

It is understood that all participants will behave with respect for others and demonstrate the utmost sportsmanship.

In the event that a player exhibits unsportsmanlike conduct or actions that undermine the integrity of this festival, the referee or field marshal holds the authority to disqualify the player from both the current game and the festival in its entirety.

Since this is a Festival, there will be no play offs or finals.

2. TOURNAMENT FORMAT

The tournament will consist of 7-side games.

There will be 6 divisions

- Men's competitive
- Men's recreational
- Women's competitive
- Woman's recreational
- Coed

Players may roster in two (2) divisions, one of those must be coed, but may NOT roster on two (2) teams in the same division.

3. PARTICIPANTS

The tournament welcomes teams consisting of players who are registered in a Senior division for the 2026 season. All players must be affiliated with Soccer Quebec. All teams must be rostered in the Sportle system. All fees must be paid by each captain when registering the team.

A minimum of 8 players is required to register a team.

Fee \$395

4. TOURNAMENT DATES AND LOCATION

Saturday, April 25, 2026

Sunday, April 26, 2026

All games will be held at:

Pierrefonds Community High School located at
13800 blvd Pierrefonds

And

Grier Park
4600 des cageux, Pierrefonds

5. LAWS OF THE GAME MODIFICATIONS

All matches will be played in accordance with the FIFA Laws of the Game, save for any exceptions outlined in these rules.

- There will be no throw-ins, only kick-ins. A goal CANNOT be score directly from a kick-in.
- There will be no offside.

- No sliding or slide tackling is allowed. This includes goalies, who must lead with their hands to get the ball, not their feet.
- Mercy Rule: If a goal differential of 8 exists before the half, teams can discuss and agree on whether to continue the game for the second half.
- Goals scored directly from the kick-off will be disallowed.

6. TEAM ROSTERS

The minimum number of players on a team roster must be 8.

There is no maximum number of players who may be on a roster.

Additions to the roster are permitted until Thursday, April 23, at 5pm. No other players can be added after that deadline.

Players' gender self-identities will be respected.

7. NUMBER OF PLAYERS

All games will be played with a maximum of seven (7) players per team on the field, one of which will be the goalkeeper.

A maximum of fifteen (15) players may be dressed for one game.

No match may begin if one of the teams has fewer than 5 players available to play.

If necessary, games will be shortened to finish at the scheduled time, 10 min prior to the hour.

8. COED TEAMS

This rule is applicable to the mixed division only — all other rules apply to all divisions.

Teams are required to always have players of mixed genders on the field, with no more than four (4) players of the same gender on the field at a time.

When both teams have sufficient female players, each team must field a minimum of three (3) outfield female players (excluding the goalkeeper).

Should it occur that a team has fewer than three (3) females, they must play with one (1) less male player to balance the advantage. If both teams have only two (2) female players, then they may play 7 vs 7 by adding the one (1) extra male player each.

9. SUBSTITUTIONS

Substitutions may be made on the fly and must be done near the center line. The players are responsible for ensuring the exiting player is out of play before the substitute enters the field. If the player entering the field touches the ball before the exiting player has completely left the field, an indirect free kick will be awarded to the opposing team.

10. PLAYING EQUIPMENT

Uniforms:

Each team will provide its own uniform; the jerseys must all be the same color and be numbered, save for the goalkeeper. The goalkeeper's jersey must be a distinct colour from those of their teammates and the opposing team.

All players will wear FIFA approved footwear and shin guards.

No jewelry will be allowed. Tapping of rings, earrings, etc will NOT be permitted for any reason.

Only approved sports glasses or goggles are permitted as eyewear. Hearing aids are permitted.

No hard casts may be worn (plastic or fiberglass).

Orthopedic devices must not expose any plastics or metal parts and must be covered by a neoprene sleeve.

Game Balls:

The game balls will be provided by the tournament. Size 5 balls will be used.

11. REFEREEING

All games will have a center referee only.

12. DISCIPLINE

The Referee's decision in matters concerning the application of the Laws of the Game, and the decisions of the Festival Management Committee regarding conduct during the tournament shall be final and with no appeal rights.

An ejection from a game will also result in removal from the remainder of the festival.

13. FAILURE TO SHOW

Failure of a team to appear at the tournament will lead to a forfeiture of the team's entry fee.

14. TOURNAMENT AND MATCH SCHEDULES

Each team will play a minimum of three (3) games.

15. GAME DURATION

Two x 20 min halves with no extra time.

Half time shall be no more than 5 min long.

Regardless of the duration played, all games will stop at 10 min prior to the hour.

16. FIELD CHECK-IN TIME AND FIELD AND GAME EQUIPMENT

- Teams must arrive at their field 15 min prior to their scheduled kick-off dressed and ready to play.
- At this time, the team must provide their game sheet and present their equipment to the field marshal.
- Players' numbers MUST be listed on the Team Roster. Players must wear numbers visible on the back of their uniforms and these numbers shall coincide with those listed on the team's official Roster and game sheet.
- Where opposing teams' uniform colors are similar, the designated away team will wear pinnies which will be provided by the festival.
- Warm-ups must occur outside of the field areas.

17. TERMINATED GAMES

No game will be played in an electric storm. Where a storm occurs during a game, play will be immediately suspended until the storm passes. Under no circumstances may teams withdraw from the playing field area (i.e., the parking lots, chalet, etc.) until the referee has advised that they may do so. If a game is abandoned, the Festival Management Committee will rule on its status, but every attempt must be made to complete the game as scheduled.

When 50% or more of the total game time has been played, and play cannot continue, the game will be automatically ruled as complete and the score at the time of the game being terminated will stand.

18. REFUND POLICY

Teams that have been accepted by the tournament will not be entitled to any refunds.

19. CANCELLATION POLICY

Should the tournament be canceled in its entirety, the Tournament Entry Fee will be fully refunded to all participating teams. The Tournament Host will not be responsible for other expenses incurred by teams as a part of participating in the tournament.